

# Speech Recognition System for Mobile Internet/Intranet Communication

## Field of the Invention

5 This invention relates generally to speech recognition systems and more specifically to a speech recognition system for mobile Internet/Intranet communications.

## Background of the Invention

10 Transmission of information from humans to machines has been traditionally achieved though manually-operated keyboards, which presupposes machines having dimensions at least as large as the comfortable finger-spread of two human hands. With the advent of electronic devices requiring information input but which are smaller than traditional personal computers, the information input began to take other forms, such as menu item selection by pen pointing and icon touch screens. The information capable of being transmitted by pen-pointing and touch screens is limited by the display capabilities of the device (such as personal digital assistants (PDAs) and mobile phones). Therefore, speech recognition systems for electronic devices have been the object of significant research effort.

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20 Typical automatic speech recognition systems sample points for a discrete Fourier transform calculation or filter bank, or other means of determining the amplitudes, of the component waves of a speech signal. The parameterization of speech waveforms generated by a microphone is based upon the fact that any wave can be represented by a combination of simple sine and cosine waves; the combination of waves being given most elegantly by the Inverse Fourier Transform:

$$g(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} G(f) e^{i2\pi ft} df$$

where the Fourier Coefficients are given by the Fourier Transform

$$G(f) = \int_{-\infty}^{\infty} g(t) e^{-i2\pi ft} dt$$

30 which gives the relative strengths of the components of the wave at a frequency  $f$ ; that is, the spectrum of the wave in frequency space. Since a vector also has components which can be represented by sine and cosine functions, a speech signal can also be described by a spectrum vector. For actual calculations, the discrete Fourier transform can be used:

$$G\left(\frac{n}{N}\right) = \sum_{k=0}^{N-1} \left[ \tau \cdot g(k\tau) e^{-i2\pi k \frac{n}{N}} \right]$$

40 where  $k$  is the placing order of each sample value taken,  $\tau$  is the interval between values read, and  $N$  is the total number of values read (the sample size). Computational efficiency is achieved by utilizing the fast Fourier transform (FFT) which performs the

discrete Fourier transform calculations using a series of shortcuts based on the circularity of trigonometric functions.

Conventional speech recognition systems have parameterized the acoustic features utilizing the cepstrum,  $c(n)$ , a set of cepstral coefficients, of a discrete-time signal  $s(n)$  which is defined as the inverse discrete-time Fourier transform (DTFT) of the log spectrum

$$c(n) = \frac{1}{2\pi} \int_{-\pi}^{\pi} \log[S(e^{i\omega})] e^{ian} d\omega$$

Fast Fourier transform and linear predictive coding (LPC) spectral analysis have been used to derive the cepstral coefficients. In addition, the perceptual aspect of speech features has been conveyed by warping the spectrum in frequency to resemble a human auditory spectrum. Thus typical speech recognition systems utilize cepstral coefficients obtained by integrating the outputs of a frequency-warped FFT filterbank to model non-uniform resolving properties of human hearing.

Linear predictive coding (LPC) performs spectral analysis on frames of speech generating a vector of coefficients that parametrically specify the spectrum of a model to match the signal spectrum over the period of time of the sample frame of the speech. The conventional LPC cepstrum is derived from the LPC parameters  $a(n)$  using the recursion relation

$$c(0) = \ln G^2$$

$$c(n) = a(n) + \frac{1}{n} \sum_{k=1}^{n-1} kc(k)a(n-k)$$

where  $n > 0$ . Conventional speech recognition systems utilizing LPC are well-developed in the art.

In the pattern-recognition approach, a knowledge base of versions of a given speech pattern is assembled ("training"), and recognition is achieved through comparison of the input speech pattern with the speech patterns in the knowledge base to determine the best match. The paradigm has four steps: (1) feature extraction using spectral analysis, (2) pattern training to produce reference patterns for an utterance class, (3) pattern classification to compare unknown test patterns with the class reference pattern by measuring the spectral "distance" (or distortion) between two well-defined spectral vectors and aligning the time to compensate for the different rates of speaking of the two patterns (dynamic time warping, DTW), and (4) decision logic whereby similarity scores are utilized to select the best match. Pattern recognition requires heavy computation, particularly for steps (2) and (3) and pattern recognition for large numbers of sound classes often becomes prohibitive.

Systems relying on the human voice for information input, because of the inherent vagaries of speech (including homophones, word similarity, accent, sound level, syllabic emphasis, speech pattern, background noise, and so on), require considerable signal processing power and large look-up table databases in order to attain even minimal levels of accuracy. Mainframe computers and high-end workstations are beginning to approach acceptable levels of voice recognition, but even with the memory and

computational power available in present personal computers (PCs), speech recognition for those machines is so far largely limited to given sets of specific voice commands. For devices with far less memory and processing power than PCs, such as PDAs, mobile phones, toys, and entertainment devices, accurate recognition of natural speech has been hitherto impossible. For example, a typical voice-activated cellular phone allows preprogramming by reciting a name and then entering an associated number. When the user subsequently recites the name, a microprocessor in the cell phone will attempt to match the recited name's voice pattern with the stored number. As anyone who has used present day voice-dial cell phones knows, the match is often inaccurate and only about 25 stored numbers are possible. In PDA devices, it is necessary for device manufacturers to perform extensive redesign to achieve even very limited voice recognition (for example, present PDAs cannot search a database in response to voice input).

Since conventional recognition relies on a simple accumulated distortion score over the entire utterance duration (a binary "yes" or "no"), the word "recognized" is either correct or incorrect resulting in poor overall performance of the recognition system..

Of particular present day interest is mobile Internet access; that is, communication through mobile phones, PDAs, and other hand-held electronic devices to the Internet. The Wireless Application Protocol (WAP) specification is intended to define an open, standard architecture and set of protocols for wireless Internet access. WAP consists of the Wireless Application Environment (WAE), the Wireless Session Protocol (WSP), the Wireless Transport Protocol (WTP), and the Wireless Transport Layer Security (WLS). WAE displays content on the screen of the mobile device and includes the Wireless Markup Language (WML), which is the presentation standard for mobile Internet applications. WAP-enabled mobile devices include a microbrowser to display WML content. WML is a modified subset of the Web markup language Hypertext Markup Language (HTML), scaled appropriately to meet the physical constraints and data capabilities of present day mobile devices, for example the Global System for Mobile (GSM) phones. Typically, the HTML served by a Web site passes through a WML gateway to be scaled and formatted for the mobile device. The WSP establishes and closes connections with WAP web sites, the WTP directs and transports the data packets, and the WLS compresses and encrypts the data sent from the mobile device.

Communication from the mobile device to a web site that supports WAP utilizes the Universal Resource Locators (URL) to find the site, is transmitted via radio waves to the nearest cell and routed through the Internet to a gateway server. The gateway server translates the communication content into the standard HTTP format and transmits it to the web site. The web site response returns HTML documents to the gateway server which converts the content to WML and routes to the nearest antenna which transmits the content via radio waves to the mobile device. The content available for WAP currently includes email, news, weather, financial information, book ordering (Amazon), investing services (Charles Schwab), and other information. Mobile phones with built-in Global Positioning System (GPS) receivers can pinpoint the mobile device user's position so that proximate restaurant and navigation information can be received.

Mobile wireless Internet access is widespread in Japan and Scandinavia and demand is steadily increasing elsewhere. Efficient mobile Internet access, however, will require new technologies. Data transmission rate improvements such as the General Packet Radio Service (GPRS), Enhanced Data Rates for GSM Evolution (EDGE), and the Third Generation Universal Mobile Telecommunications System (3G-UMTS) are underway. But however much the transmission rates and bandwidth increase, how well the content is



Figure 9 is a schematic diagram of one embodiment of the speech recognition system for Internet/Intranet networks according to the present invention.

Figure 10 is a schematic diagram illustrating the confirmation system of either the website name or the speech according to the present invention.

### Detailed Description of the Invention

A preferred embodiment of the present invention recognizes individual words by comparison to parametric representations of specialized predetermined words in a database. The closest comparisons are selected and displayed in sequence according to closeness of the match, whereupon a user may scroll through the sequence and select the correctly recognized word. Another preferred embodiment of the invention recognizes word strings based upon the aggregation of selected parametric representations of the individual words in the word database, makes the comparisons with the word strings in the word string database, and generates a sequence of best matches. For example, the individual words "new", "york", "stock", and "exchange" when aggregated into a word string forms a specific, different meaning from its constituent words: "New York Stock Exchange". This latter embodiment is particularly suitable for languages wherein the pronunciation of individual words, when aggregated into word strings, do not change their pronunciation. For example, in English the word "computer" when pronounced is different from the pronunciation of its constituent letters, but in Chinese, computer is pronounced "dian-nao" which is the same pronunciation as its constituent characters "dian" and "nao". This is true for other languages as well, for example Korean and Japanese. The selected sequence of best word string matches is displayed at the user end for scrolling and selecting.

One embodiment of the present invention separates the microphone, front-end signal processing, and display at a mobile device, and the speech processors and databases at servers located at communications sites, thereby achieving high speech recognition accuracy for small devices. In the preferred embodiment, the front-end signal processing performs feature extraction which reduces the required bit rate to be transmitted. Further, because of error correction performed by data transmission protocols, recognition performance is enhanced as opposed to conventional voice portals where recognition may suffer serious degradation over transmission (e.g., as in early-day long-distance calling). Thus, the invention is advantageously applicable for the Internet or intranet systems. Other uses include electronic games and toys, entertainment appliances, and any computers where voice input is desired.

Figure 1 is a block diagram of a preferred embodiment of the speech recognition system for individual words. A microphone 101 receives an input speech which is transmitted to front-end signal processor 102 to form a parameterized speech waveform which is then compared with the prerecorded parameterized words in word database 103 utilizing a word similarity comparator 104 to select the best matches. The present invention contemplates pre-recorded word databases consisting of specialized words for specific areas of endeavor (commercial, business, service industry, technology, academic, and all professions such as legal, medical, accounting, and so on) and particular vocabularies useful for email or chat communications. Through comparison of the pre-recorded waveforms in word database 103 with the input speech waveforms, a sequential set of phonemes is generated that are likely matches to the spoken input. A "score" value is assigned based upon the closeness of each word in word database 103 to the input

speech. The "closeness" index is based upon a calculated distortion between the input waveform and the stored word waveforms, thereby generating "distortion scores". Since the scores are based on specialized word dictionaries, they are relatively more accurate. The best matches for the words are then displayed on display 107 in sequence of closest match. The words can be polysyllabic and can be terms or phrases depending on the desired application. That is, a phrase such as "Dallas Cowboys" or "Italian restaurants" can be recognized as well as complete sentences comprising the individual words. In the preferred embodiment, microphone 101 and front-end signal processor 102 are disposed together as 110 on, for example, a mobile phone which has a display 107. Word database 103 and word similarity comparator 104 are disposed at a telecommunications carrier site or website in, for example, a server represented by 111. In this way, the present invention provides greater storage and computational capability through server 111, which in turn allows more accurate and broader range speech recognition. The mobile device need only include a less complex front-end signal processor 102. If the mobile device is a cell phone, it already has a microphone and display. If the mobile device is a PDA, it need only add a microphone and the front-end signal processor.

Figure 2 is a schematic drawing of a display 201 for displaying the match sequence of words according to the present invention. A scroll button 202 allows the user to scroll through the word matches 204 with a highlighting of each word. A select button 203 allows the user to select the word. The implementation and operation of the scrolling, highlighting, and selection functions in computers and mobile communications devices such as cell phones and PDAs for uses other than speech recognition are known to those in the art.

Figure 3 is a block diagram of a preferred embodiment of the present invention for word strings, showing a microphone 301 coupled to a front-end signal processor 302 for parameterizing an input speech. Word similarity comparator 304 is coupled (or includes) a word database 303 containing parametric representations of words which are to be compared with the input speech words. In the preferred embodiment of the present invention, words from word database 303 are selected and aggregated to form a waveform string of aggregated words. This waveform string is then transmitted to word string similarity comparator 306 which utilizes a word string database 305 to compare the aggregated waveform string with the word strings in word string database 305. The individual words can be, for example, "burger king" or "yuan dong bai huo" ("Far Eastern Department Store" in Chinese) which aggregate is pronounced the same as the individual words. Other examples include the individual words like "mi tsu bi si" (Japanese "Mitsubishi") and "sam sung" (Korean "Samsung") which aggregate also is pronounced the same as the individual words. In the preferred embodiment, microphone 301 and front-end signal processor 302 are disposed together as 310 on, for example, a mobile phone which has a display 307. Word database 303, word similarity comparator 304, word string database 305, and word string similarity comparator 306 are disposed at a telecommunications carrier site or website in, for example, a server represented by 311. In this way, the present invention provides greater storage and computational capability through the server 311, which allows more accurate and broader range speech recognition. The mobile device need only include a less complex front-end signal processor 302. If the mobile device is a cell phone, it already has a microphone and display. If the mobile device is a PDA, it need only add a microphone and the front-end signal processor. Display 307 has the same scrolling, highlighting, and selection functions described above.

In the preferred embodiment of the invention, front-end signal processors 102 and 302 utilize linear predictive coding (LPC). LPC offers a computationally efficient representation that takes into consideration vocal tract characteristics (thereby allowing personalized pronunciations to be achieved with minimal processing and storage).

Figure 4 is a block diagram of an LPC front-end processor 102 according to the preferred embodiment of the invention. A pre-emphasizer 401 which preferably is a fixed low-order digital system (typically a first-order FIR filter) spectrally flattens the signal  $s(n)$ , and is described by:

$$P(z) = 1 - az^{-1} \quad (\text{Eqn 1})$$

where  $0.9 \leq a \leq 1.0$ . In another embodiment of the invention, pre-emphasizer 401 is a first-order adaptive system having the transfer function

$$P(z) = 1 - a_n z^{-1} \quad (\text{Eqn 2})$$

where  $a_n$  changes with time ( $n$ ) according to a predetermined adaptation criterion, for example,  $a_n = r_n(1)/r_n(0)$  where  $r_n(i)$  is the  $i^{\text{th}}$  sample of the autocorrelation sequence. Frame blocker 402 frame blocks the speech signal in frames of  $N$  samples, with adjacent frames being separated by  $M$  samples. In this embodiment of the invention,  $N = M = 160$  when the sampling rate of the speech is 8 kHz, corresponding to 20 msec frames with no separation between them. There is one feature per frame so that for a one second utterance (50 frames long), 12 parameters represent the frame data, and a  $50 \times 12$  matrix is generated (the template feature set). Windower 403 windows each individual frame to minimize the signal discontinuities at the beginning and end of each frame. In the preferred embodiment of this invention, where  $M=N$ , a rectangular window is used to avoid loss of data at the window boundaries. Autocorrelator 404 performs autocorrelation giving

$$r_i(m) = \sum_{n=0}^{N-1-m} x_i(n)x_i(n+m) \quad (\text{Eqn 3})$$

where  $m = 0, 1, \dots, p$ , and  $p$  is the order of the LPC analysis. The preferred embodiment of this invention uses  $p = 10$ , but values of  $p$  from 8 to 16 can also be advantageously used in other embodiments and other values to increase accuracy are also within the contemplation of this invention. The zeroth autocorrelation is the frame energy of a given frame. Cepstral coefficient generator 405 converts each frame into cepstral coefficients (the inverse Fourier transform of the log magnitude spectrum, refer below) using Durbin's method, which is known in the art. Tapered cepstral windower 406 weights the cepstral coefficients in order to minimize the effects of noise. Tapered windower 406 is chosen to lower the sensitivity of the low-order cepstral coefficients to overall spectral slope and the high-order cepstral coefficients to noise (or other undesirable variability). Temporal differentiator 407 generates the first time derivative of the cepstral coefficients preferably employing an orthogonal polynomial fit to approximate (in this embodiment, a least-squares estimate of the derivative over a finite-length window) to produce processed signal  $S'(n)$ . In another embodiment, the second time derivative can also be generated by temporal differentiator 407 using approximation

techniques known in the art to provide further speech signal information and thus improve the representation of the spectral properties of the speech signal. Yet another embodiment skips the temporal differentiator to produce signal  $S''(n)$ . It is understood that the above description of the front-end signal processors 102 and 302 using LPC and the above-described techniques are for disclosing the best embodiment, and that other techniques and methods of front end signal processing can be advantageously employed in the present invention.

The comparison techniques and methods for matching utterances, be they words or word strings, are substantially similar, so the following describes the techniques utilized in the preferred embodiment of both comparators 304 and 306 of Figure 3.

In the preferred embodiment of the present invention, the parametric representation is by cepstral coefficients and the inputted speech is compared with the word pronunciations in the prerecorded databases, by comparing cepstral distances. The inputted words or characters or word strings generate a number of candidate word and word string matches which are ranked according to similarity. In the comparison of the pre-recorded waveforms with the input waveforms, a sequential set of phonemes that are likely matches to the spoken input are generated which, when ordered in a matrix, produces a phoneme lattice. The lattice is ordered by assigning, for each input speech waveform, a "score" value of the candidate words in the word and word string databases, based upon the closeness of each input speech waveform to words and word strings in the vocabulary databases. The "closeness" index is based upon the cepstral distance between the input speech waveform and the stored vocabulary waveforms, thereby generating "distortion scores".

Figure 5 is a block diagram of an embodiment of a word similarity comparator 500 according to the present invention. A waveform parametric representation is inputted to word calibrator 501 wherein, in conjunction with word database 103 or 303, a calibration matrix is generated. Distortion calculator 502 calculates the distortion between the inputted speech and the entries in word database 103 or 303 based on, in the preferred embodiment, the cepstral distances described below. Scoring calculator 503 then assigns scores based on predetermined criteria (such as cepstral distances) and selector 504 selects the candidate words or word strings. The difference between two speech spectra on a log magnitude versus frequency scale is

$$V(\omega) = \log S(\omega) - \log S'(\omega). \quad (\text{Eqn 4})$$

In the preferred embodiment, to represent the dissimilarity between two speech feature vectors, the preferred embodiment utilizes the mean absolute of the log magnitude (versus frequency), that is, a root mean squared (rms) log spectral distortion (or "distance") measure utilizing the set of norms

$$d(S, S')^p = \int_{-\pi}^{\pi} |V(\omega)|^p d\omega / 2\pi \quad (\text{Eqn 5})$$

where when  $p = 1$ , this is the mean absolute log spectral distortion and when  $p = 2$ , this is the rms log spectral distortion. In the preferred embodiment, the distance or distortion measure is represented by the complex cepstrum of a signal, which is defined as the Fourier transform of the log of the signal spectrum. For a power spectrum which is



symmetric with respect to  $\omega = 0$  and is periodic for a sampled data sequence, the Fourier series representation of  $\log S(\omega)$  is

$$\log S(\omega) = \sum_{n=-\infty}^{\infty} c_n e^{jn\omega} \quad (\text{Eqn 6})$$

where  $c_n = c_{-n}$  are the cepstral coefficients.

$$c_0 = \int_{-\pi}^{\pi} \log S(\omega) d\omega / 2\pi \quad (\text{Eqn 7})$$

$$d(S, S')^2 = \int_{-\pi}^{\pi} |\log S(\omega) - \log S'(\omega)|^2 d\omega / 2\pi = \sum_{n=-\infty}^{\infty} (c_n - c'_n)^2 \quad (\text{Eqn 8})$$

where  $c_n$  and  $c'_n$  are the cepstral coefficients of  $S(\omega)$  and  $S'(\omega)$ , respectively. By not summing infinitely, for example 10-30 terms in the preferred embodiment, the present invention utilizes a truncated cepstral distance. This efficiently (meaning relatively lower computation burdens) estimates the rms log spectral distance. Since the perceived loudness of a speech signal is approximately logarithmic, the choice of log spectral distance is well suited to discern subjective sound differences. Furthermore, the variability of low cepstral coefficients is primarily due to vagaries of speech and transmission distortions, thus the cepstrum (set of cepstral distances) is advantageously selected for the distortion measure. Different acoustic renditions of the same utterance are often spoken at different time rates so speaking rate variation and duration variation should not contribute to a linguistic dissimilarity score. Dynamic time warper (DTW) 508 performs the dynamic behavior analysis of the spectra to more accurately determine the dissimilarity between the input speech and the matched database words and word strings. DTW 508 time-aligns and normalizes the speaking rate fluctuation by finding the "best" path through a grid mapping the acoustic features of the two patterns to be compared. In the preferred embodiment, DTW 508 finds the best path by a dynamic programming minimization of the dissimilarities. Two warping functions,  $\varphi_x$  and  $\varphi_y$ , relate two temporal fluctuation indices,  $i_x$  and  $i_y$  respectively, of the speech pattern to a common time axis,  $k$ , so that

$$\begin{aligned} i_x &= \varphi_x(k), & k &= 1, 2, \dots, T \\ i_y &= \varphi_y(k), & k &= 1, 2, \dots, T. \end{aligned} \quad (\text{Eqn 9})$$

A global pattern dissimilarity measure is defined, based on the warping function pair, as the accumulated distortion over the entire utterance:

$$d_{\varphi}(X, Y) = \sum_{k=1}^T d(\varphi_x(k), \varphi_y(k)) m(k) / M_{\varphi} \quad (\text{Eqn 10})$$

where  $d(\varphi_x(k), \varphi_y(k))$  is a short-time spectral distortion defined for  $\mathbf{x}_{\varphi_x(k)}, \mathbf{y}_{\varphi_y(k)}$ ,  $m(k)$  is a nonnegative weighting function,  $M_{\varphi}$  is a normalizing factor, and  $T$  is the "normal"

duration of two speech patterns on the normal time scale. The path  $\varphi = (\varphi_x, \varphi_y)$  is chosen so as to measure the overall path dissimilarity with consistency. In the preferred embodiment of the present invention, the dissimilarity  $d(X,Y)$  is defined as the minimum of  $d_\varphi(X,Y)$  over all paths, i.e.,

$$d(X,Y) = \min_{\varphi} d_{\varphi}(X,Y) \quad (\text{Eqn 11})$$

The above definition is accurate when X and Y are utterances of the same word because minimizing the accumulated distortion along the alignment path means the dissimilarity is measured based on the best possible alignment to compensate for speaking rate differences. In one embodiment of the present invention, since the number of steps involved in the move are determined by "if-then" statements, the sequential decision is asynchronous. The decision utilizes a recursion relation that allows the optimal path search to be conducted incrementally and is performed by an algorithm as described immediately below.

Figures 6, 7, and 8, constitute a flow chart of the preferred embodiment of DTW for computing the Total Distortion between templates to be compared. The "distance"  $d(i,j)$  (Eqn. (11) above) is the distortion between the  $i^{\text{th}}$  feature of template X and the  $j^{\text{th}}$  feature of template Y. Figure 6 depicts the initialization procedure wherein the previous distance is  $d(0,0)$  at 602. The index j is then incremented at 603 and the previous distance now is the distance at j (prev dist[j] which is equal to prev dist [j-1] +  $d(0,j)$ ). At 605, if j is less than number of features in template Y ( $j < \text{numY}$ ), then j will be incremented at 606 and fed back to 604 for a new calculation of prev dist[j]. If j is not greater than numY, then the initialization is complete and the Iteration Procedure 611 for the Total Distortion begins as shown in Figure 7. At 612, i is set at one and the current distance (curr dist[0]) is calculated as the prev dist[0] plus  $d(i,0)$ . At 614, j is set to one and the possible paths leading to an associated distance d1, d2, or d3 are calculated as:

$$\begin{aligned} \text{curr dist}[j-1] + d(i,j) &= d1 \\ \text{prev dist}[j] + d(i,j) &= d2 \\ \text{prev dist}[j-1] + d(i,j) &= d3. \end{aligned}$$

The relative values of the associated distances are then tested at 621 and 622 in Figure 8. If d3 is not greater than d1 and not greater than d2, then d3 is the minimum and curr dist[j] will be d3 at 623. After testing for the  $j^{\text{th}}$  feature as less than the number of features in the Y template at 626, then j is incremented at 617 and fed back to the calculation of distances of possible paths and the minimization process recurs. If d2 is greater than d1 and d3 is greater than d1, then d1 is the minimum and is thus set as the curr dist[j]. Then j is again tested against the number of features in the Y template at 626, j is incremented at 617 and fed back for recursion. If d3 is greater d2 and d1 is greater than d2, then d2 is the minimum and is set as the curr dist[j] and the like process is repeated to be incremented and fed back. In this way, the minimum distance is found. If j is greater than or equal to the number of features in template Y at 626, then i is tested to see if it is equal to the number of features in template X minus 1. If i is not equal to the number of features in template X minus 1, then the previous distance is set as the current distance for the j indices (up to numY-1) at 618, i is incremented at 616 and fed back to 613 for the setting of the current distance as the previous distance plus the new  $i^{\text{th}}$  distance and the



capability, and pronounces the name of the stock, e.g., "d e l" which is transmitted to a speech via packet 909 to antenna array 904 which relays the packet 910 to gateway server 906 which transmits the speech to content site 908 where speech database 916 maps the pronounced speech to the appropriate URL (in this example, <http://finance.yahoo.com>).

5 The word "Dell" is recognized by the present invention at content site 908, and for example, Dell's share price, high, low, and volume is transmitted via content packet 912 to gateway server 906 and then via packet 913 to antenna array 904 and back to the user at mobile device 901. It is understood that any language and any words or word strings can be used depending on the word and word string databases and any content can be provided by the site depending on the contents of the databases DB1, DB2, etc.

10 Figure 10 is a schematic diagram illustrating another embodiment of the present invention whereby either the query word or the speech or both can be confirmed for speech recognition accuracy. A user at mobile phone 1001 presses hot key 1002 and voice inputs a query word and a digitally parameterized query word packet 1003 is transmitted to antenna array 1004 which transmits the query word via packet 1005 to gateway server 1006. Utilizing the speech recognition system of the present invention in gateway server 1006, the query word is compared with a database of query word pronunciations and candidate query words are selected. These candidate query words are then transmitted back to mobile device 1001 via confirmation packet 1009 and displayed on display 201 which is part of mobile device 1001. The user at mobile device 1001 scrolls the candidate query words, highlights them, and selects the correct word. This selection transmits the desired query word back in WSP to gateway server 1006 utilizes a microbrowser to find the desired site 1008. Now the user at mobile device 1001 voice inputs a speech designated for the site 1008 via packet 1010. Speech packet 1011, after relay by antenna array 1004 is transmitted through gateway server 1006 to site 1008. Utilizing the speech recognition of the present invention, site 1008 compares the speech with a speech database installed at site 1008 and candidate speech is selected. In this embodiment of the invention, these candidates are transmitted back for via confirmation packet 1012. The candidates 204 are displayed on display 201 and, in the example above, the speech "IBM" 205 is scrolled, highlighted, and selected utilizing scroll button 202 and select button 203 which transmits it back to site 1008 in WSP, whereupon the concomitant content is transmitted via content packet 1015 through gateway server 1006 via packet 1016 to the antenna array 1004 and finally back to mobile device 1001 via packet 1017 which information content is displayed on display 201.

30 As Web content increases, information such as weather, stock quotes, banking services, financial services, e-commerce/business, navigation aids, retail store information (location, sales, etc.), restaurant information, transportation (bus, train, plane schedules, etc.), foreign exchange rates, entertainment information (movies, shows, concerts, etc.), and myriad other information will be available. The Internet Service Providers and the Internet Content Providers will provide the communication links and the content respectively.

35 While the above is a full description of the specific embodiments, various modifications, alternative constructions and equivalents may be used. For example, although some speech recognition techniques are described in detail, any speech recognition system can be used to generate the sequence of word and word string matches for scrolling and selection. The present invention is suitable for any verbal language that can be aggregated into word strings. Therefore, the above description and illustrations should not be taken as limiting the scope of the present invention which is

defined by the following claims.

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